Sound Description	File Name	Finished?	Spreadsheet Key	Recorded	Recorded Day 2	Cut-up
Red Team Goal	Ann_RTG		Green Boxes = Announcer Sounds	X	X	X
Blue Team Goal	Ann_BTG		Purple Boxes = Crowd Sounds	X		X
Red Team Space Dunk	Ann_RSD		Gold Boxes = Gameplay Sounds	X	X	X
Blue Team Space Dunk	Ann_BSD		Pink Boxes = Songs	X		X
Blocked Goal	Ann_BG			X		X
Successful Pass	Ann_SP			X		X
Red Team Wins	Ann_RTW			X	X	X
Blue Team Wins	Ann_BTW			X		X
Player Hit With Blast Ball	Ann_BBH			X		X
Shot On Goal	Ann_SOG			X		X
Game Start	Ann_GS			X	X	X
Play Reset	Ann_PR			X		X
Blocked Blast Ball	Ann_BBB			X	X	X
Introducing Teams	Ann_TI			NO	NO	Kinda
Blue Team Score Ball Possesion	Ann_BTSB			NO	NO	NO
ScoreBallStolen	Ann_SBS			X		X
Possesion Change in Half Court lvl	Ann_PC			X		
Ball getting taken out Half Court lvl	Ann_TOB			X		
Overtime Win	Ann_OTW			X	X	X
TutorialVO	Ann_TUT				X	X
Banter	Ann_BAN					
Introducing Announcers	Ann_AI					
Blast Ball Lock-on to Player	Gps_BBLO	X				
Warning Sound for Lock-on	Gps_LOW	X				
Picked Up Blast Ball	Gps_BBPU	X				
Pick Up Score Ball	Gps_SBPU	X				
Throwing Blast Ball	Gps_TBB	X				
Throwing Score Ball	Gps_TSB	X				
Incomming Score Ball	Gps_ISB	X				
Shield Activate	Gps_SA	X				
Ball Hitting Wall	Gps_BHW	X				
EMP Activate	Gps_EMPA	Priority				

Blast Ball Hitting Player	Gps_BBI	Priority					
Score Sound	Gps_SCH	X					
Round Reset	Gps_RR	X					
Game Over	Gps_GE	X					
Player Hitting Player	Gps_PPC	X					
Player Hitting Wall	Gps_PWC	X					
Game Start Initial Ding	Gps_SID	X					
Game Start Final Ding	Gps_FD	X					
Possesion Change (HalfCourt Leve	Gps_PCS	X					
Ball being taken out in Half Court lv	Gps_BTO	X					
Space Dunk Song	Sng_SDS	X					
Gameplay Song	Sng_GS	X					
Pre-game Song	Sng_PGS	X					
Post-game Song	Sng_PSTGS	X					
Get Amped Song	Sng_AMP	X					